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Tutorial: About Lightweight Code Generation

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Time Schedule

Time	July 8
09:00 - 10:30	T1: ROOM 4 (Aula 4) T2: ROOM 6 (Aula 6) <u>T4: ROOM 8 (Aula 8)</u> W3: ROOM 10 (Aula 10) W5: ROOM 12 (Aula 12)
10:30 - 11:00	BREAK
11:30 - 12:30 11:00	T1: ROOM 4 (Aula 4) T2: ROOM 6 (Aula 6) <u>T4: ROOM 8 (Aula 8)</u> W3: ROOM 10 (Aula 10) W5: ROOM 12 (Aula 12)

Purpose

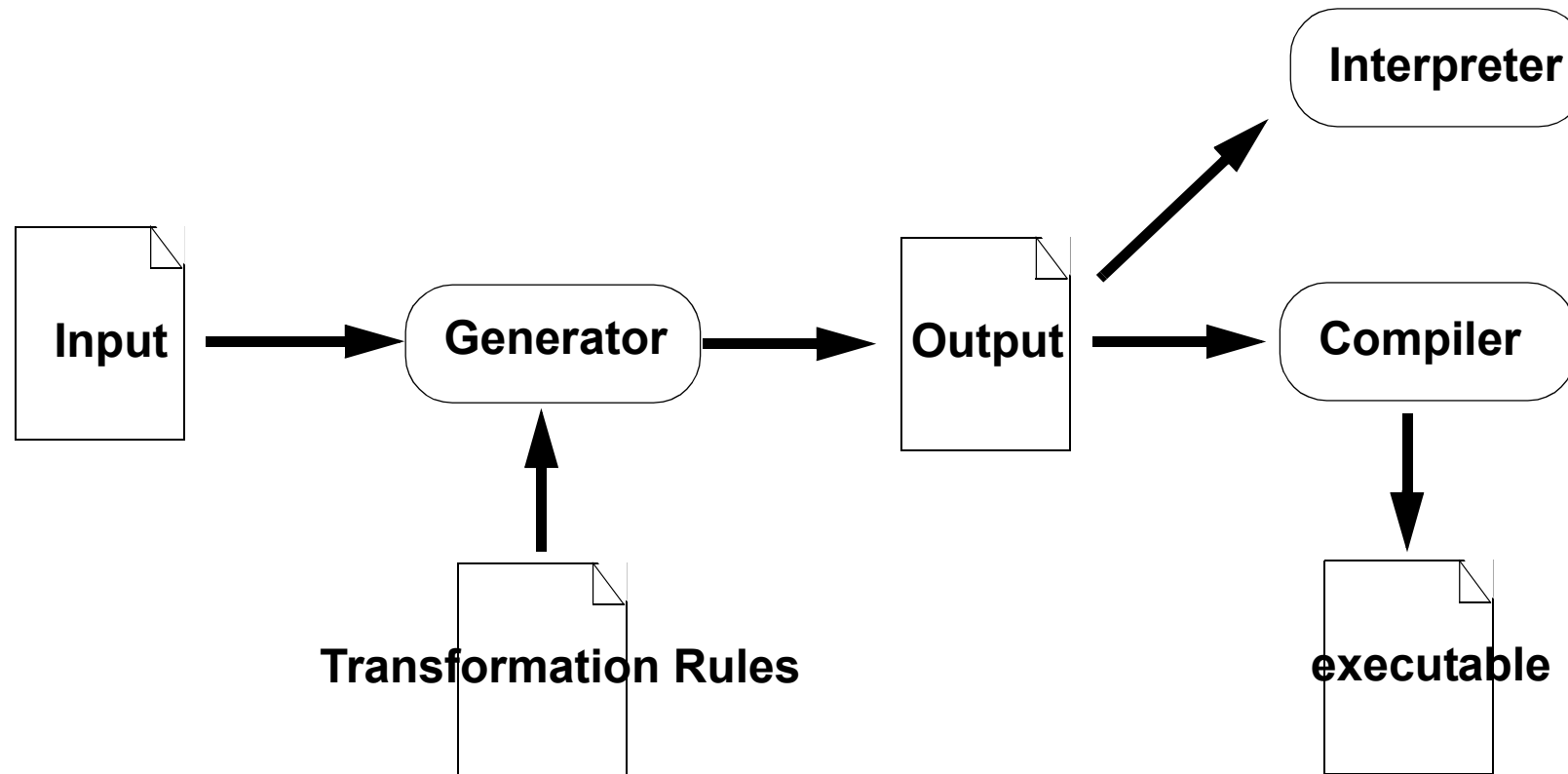
- Present the principal architecture and functioning of a code generator
- Enable the participants to
 - ... use existing code generators
 - ... build generators on their own

Outline

- Introduction and Motivation
- Regular Expressions
- Overview of different generator technologies
- Practical examples and exercises
- Summary and next steps

What is a Software Generator

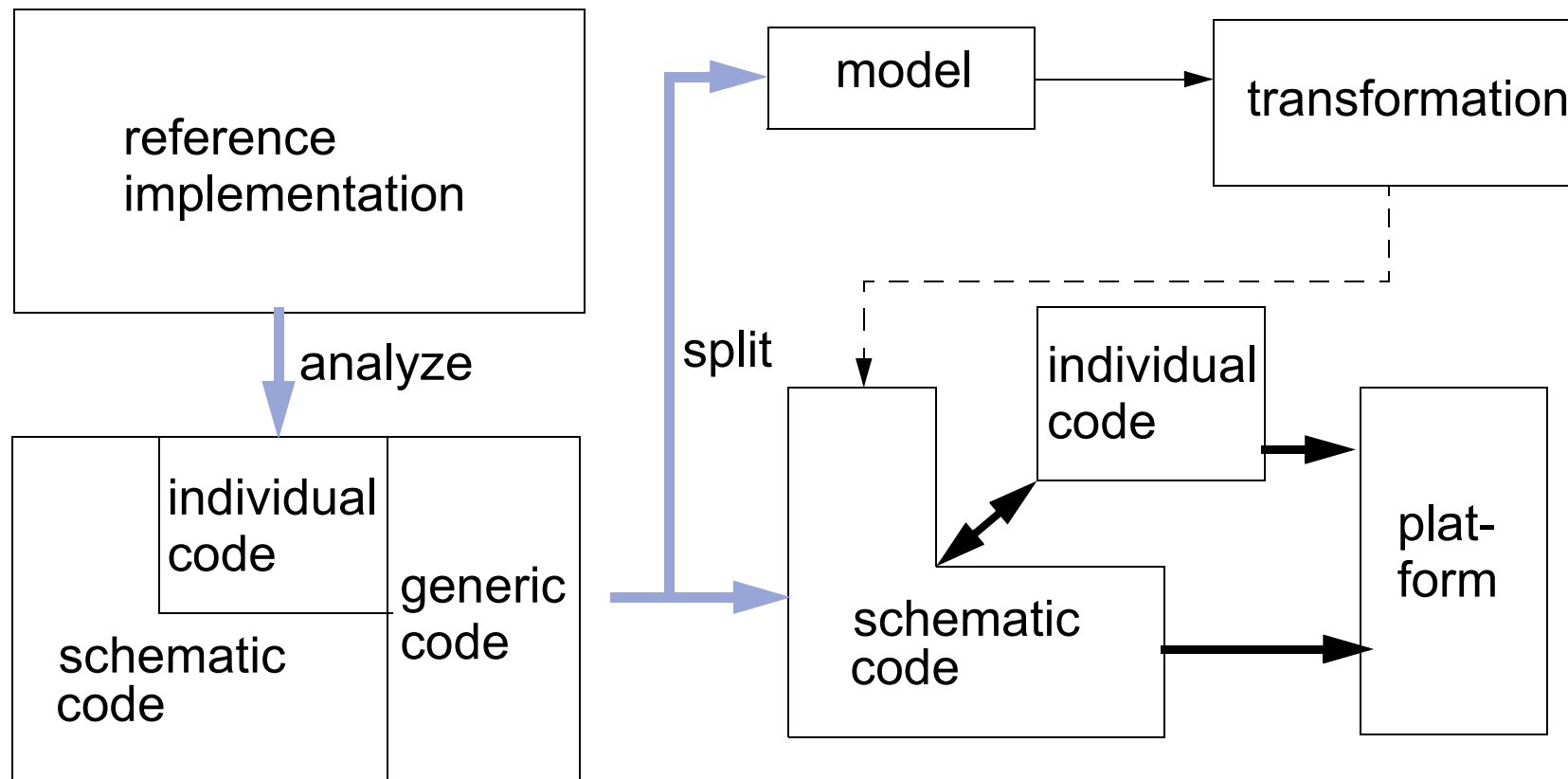
- Principle



Model Driven Software Development (MDSD)

- Partial or whole generation of programs, based on a formal model
- Model represents the problem space of the application
- Models could be transformed in other models or into source code
- Model representation:
 - Abstract and formal description (without implementation details) of a problem space
 - Notation:
 - code
 - text
 - xml
 - graphical representation

Concept of MDSD



Source: Stahl, Voelter, 2005

What can be Generated?

- Database Schema
- Data Access Layer
- User Interfaces
- Whole or part of the application logic
- Documentation
- Configurations
- Tests
- Wrapper
- Import/Export modules
- ...

Advantages of Software Generation

- Higher productivity
 - Tedious parts can be automated
 - Reduced reaction time on design changes/change requirements
- Improved quality
 - The transformation (template) is responsible for the quality of the code
 - Integrated architecture in templates defined
 - Automatic transformations (no careless errors)

Advantages of Software Generation

- Higher abstraction
 - Model represents an abstract description of the application
 - Business rules can be reviewed (or even written) by domain experts
 - easier change to new technology (change templates)
 - better handling of complexity (reduction to essential)
- consistency of application
 - code generated based on rules is very consistent (naming conventions, parameter passing, ...) and so easy to understand and use
 - cross cutting concerns bundled in a central place (template/rule)

Disadvantages of Software Generation

- You have to learn a new technology and tools
- Increased (one-time) effort for
 - Developing/providing the infrastructure for model-driven software development
 - Development of transformation rules, templates for code generation
 - possibly development of a domain language (DSL) for the concrete application field (--> software family)

Lightweight Software Generation

- We don't use a general purpose Software generator Tool
- We do not have to spend a long time learning a complex tool and additional techniques like MOF, XMI, QVT, ATL, ...
- We write our own generator tool with minimal effort and maximum fit to our problem
- In this tutorial we use the following well established tools:
 - PHP
 - Regular Expressions
 - make
 - Bash coreutils like sed
- We typically achieve a lower level of generated code, but also spend much less effort to achieve this.

Motivating Example

Livedemo <http://localhost/icwe> ...

Questions

- What distinguishes the two applications
 - Different Entitytypes (Person vs. Conference)
 - Different Attributes
- What do the two applications have in common
 - Functionality (CRUD GUI)
 - Architecture consisting of
 - CRUD Layer (OR-Mapper)
 - Controller
 - Views
- What could the models of the two applications look like?
 - > let's take a look inside the code ...

CRUD-Layer (1)

- OR Mapper:

```
class CRUD_Person {
    protected $id;
    protected $firstname;
    protected $lastname;
    protected $birthday;

    function __construct($dictionary) {
        $this->id = set('id', $dictionary);
        $this->updateFields($dictionary);
    }

    function updateFields($dict) {
        $this->firstname = set('firstname', $dict);
        $this->lastname = set('lastname', $dict);
        $this->birthday = set('birthday', $dict);
    }

    function getId() {
        return $this->id;
    }
}
```

- Database Schema

```
drop table if exists Person;

create table Person (
    id integer auto_increment,
    firstname text,
    lastname text,
    birthday date,
    primary key(id)
);
```

CRUD-Layer (2)

```
function setFirstname($value) {
    $this->firstname = $value;
}

function getFirstname() {
    return $this->firstname;
}

function save() {
    $paras = [$this->firstname, $this->lastname, $this->birthday];
    if ($this->id) {
        $sql = "update Person
                set firstname = ?, lastname = ?, birthday = ?
                where id=?";
        $paras[] = $this->id;
    } else {
        $sql = "insert into Person
                values(null, ?, ?, ?)";
    }
    $ar = PDO_Util::query($sql, $paras);
    if (! $this->id)
        $this->id = PDO_Util::getLastID();
}
```


CRUD-Layer (3)

```
static function getById($id) {
    $sql = "select * from Person where id = ?";
    $result = PDO_Util::query($sql, [$id]);
    if (count($result) != 1)
        die("No Person with id '$id' found");
    return new Person($result[0]);
}

function delete() {
    $sql = "delete from Person where id = ?";
    $result = PDO_Util::query($sql, [$this->id]);
}

} # End class
```

What is **class specific** ?

- OR-Mapper:

```
class CRUD_Person {
    protected $id;
    protected $firstname;
    protected $lastname;
    protected $birthday;

    function __construct($dictionary) {
        $this->id = set('id', $dictionary);
        $this->updateFields($dictionary);
    }

    function updateFields($dict) {
        $this->firstname = set('firstname', $dict);
        $this->lastname = set('lastname', $dict);
        $this->birthday = set('birthday', $dict);
    }

    function getId() {
        return $this->id;
    }
}
```

- Database Schema

```
drop table if exists Person;

create table Person (
    id integer auto_increment,
    firstname text,
    lastname text,
    birthday date,
    primary key(id)
);
```

What is **class specific** ?

```
function setFirstname($value) {
    $this->firstname = $value;
}

function getFirstname() {
    return $this->firstname;
}

function save() {
    $paras = [$this->firstname, $this->lastname, $this->birthday];
    if ($this->id) {
        $sql = "update Person
                set firstname = ?, lastname = ?, birthday = ?
                where id=?";
        $paras[] = $this->id;
    } else {
        $sql = "insert into Person
                values(null, ?, ?, ?)";
    }
    $ar = PDO_Util::query($sql, $paras);
    if (!$this->id)
        $this->id = PDO_Util::getLastID();
}
```

What is **class specific** ?

```
static function getById($id) {
    $sql = "select * from Person where id = ?";
    $result = PDO_Util::query($sql, [$id]);
    if (count($result) != 1)
        die("No Person with id '$id' found");
    return new Person($result[0]);
}

function delete() {
    $sql = "delete from Person where id = ?";
    $result = PDO_Util::query($sql, [$this->id]);
}

} # End class
```

Observation

- Code of different applications/classes/views/controllers/... has many parts in common.
- Again: What could the model, describing the application, look like?

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- Code of different applications/classes/views/controllers/... has many parts in common.
- Again: What could the model, describing the application, look like?

- Application 1:

```
<class: Person (firstname:text, lastname:text, birthday:date)>
```

- Application 2:

```
<class: Conference (name:text, abbreviation:text, country:text, city:text, \
                    location:text, year:integer)>
```

Observation

- Code of different applications/classes/views/controllers/... has many parts in common.
- Again: What could the model, describing the application, look like?
 - Application 1:

```
<class: Person (firstname:text, lastname:text, birthday:date)>
```
 - Application 2:

```
<class: Conference (name:text, abbreviation:text, country:text, city:text, \
location:text, year:integer)>
```
- How could a datastructure for these models look like?

Model Datastructure

- Class Definition (model.php):

```
class MyModel {
    public string $name;
    public array $classes = [];

    # methods ...
}

class MyClass {
    public string $name;
    public array $attributes = [];

    # methods ...
}

class MyAttribute {
    public string $name;
    public string $type;

    # methods ...
}
```

- Example Instantiation
(visualisation with `print_r()`)

```
MyModel Object
(
    [name] => Example1
    [classes] => Array (
        [0] => MyClass Object(
            [name] => Person
            [attributes] => Array(
                [0] => MyAttribute Object (
                    [name] => firstname
                    [type] => text
                )
                [1] => MyAttribute Object (
                    [name] => lastname
                    [type] => text
                )
                [2] => MyAttribute Object (
                    [name] => birthday
                    [type] => date
                )
            )
        )
    )
)
```


Build model programmatically

- Add some methods to build model:
- `Model::addClass($name)`
- `Class::addAttribute($attribute_definition);`
- Example:

```
$model = new MyModel('Example1');
```

```
$c = $model->addClass('Person');
$c->addAttribute('firstname:text');
$c->addAttribute('lastname:text');
$c->addAttribute('birthdate:date');
```

```
print_r($model);
```

name

type

- Example Instantiation
(visualisation with `print_r()`)

```
MyModel Object
(
    [name] => Example1
    [classes] => Array (
        [0] => MyClass Object(
            [name] => Person
            [attributes] => Array(
                [0] => MyAttribute Object (
                    [name] => firstname
                    [type] => text
                )
                [1] => MyAttribute Object (
                    [name] => lastname
                    [type] => text
                )
                [2] => MyAttribute Object (
                    [name] => birthday
                    [type] => date
                )
            )
        )
    )
)
```

Template

```
# file: CRUD.tpl
# $model must contain the model
#
<?php foreach ($model->classes as $class) { ?>

class CRUD_<?= $class->name ?> {
    protected $id;
    <?php foreach ($class->attributes as $att) { ?>
        protected $<?= $att->name ?>;
    <?php } ?>

    function __construct($dictionary) {
        $this->id = set('id', $dictionary);
        $this->updateFields($dictionary);
    }

    function updateFields($dictionary) {
        <?php foreach ($class->attributes as $a) { ?>
            $this-><?= $a->name ?> = set('<?= $a->name ?>', $dictionary);
        <?php } ?>
    }

    function getId() {
        return $this->id;
    }
}
```

Iterate over each class in model

Iterate over all attributes of a class

Template

```
<?php foreach ($class->attributes as $a) { ?>
    function set<?= ucFirst($a->name) ?>($value) {
        $this-><?= $a->name ?> = $value;
    }

    function get<?= ucFirst($a->name) ?>() {
        return $this-><?= $a->name ?>;
    }
}

static function getById($id) {
    $sql = "select * from <?= $class->name ?> where id = ?";
    $result = PDO_Util::query($sql, [$id]);
    if (count($result)!=1)
        die("No <?= $class->name ?> with id '$id' found");
    return new <?= $class->name ?>($result[0]);
}

# ...

}
<?php } ?>
```

Iterate over all attributes of a class
to generate getter and setter methods

Generator

- File: generator.php

```
<?php  
  
include 'model.php';  
  
if (count($argv) < 3)  
    die("usage: $argv[0] <model-file> <template-file>\n");  
  
$model= MyModel::readModelFile($argv[1]);  
include $argv[2];
```

- usage:

```
$ php generator.php Example1.model CRUD.tpl | php_prettyprinter > CRUD.php
```

generated OR-Layer

code formatter

```
<class: Person (firstname:text, lastname:text, birthday:date)>
```

Generator

- File: generator.php

```
<?php  
  
include 'model.php';  
  
if (count($argv) < 3)  
    die("usage: $argv[0] <model-file> <template-file>\n");
```

```
$model= MyModel::readModelFile($argv[1]);  
include $argv[2];
```

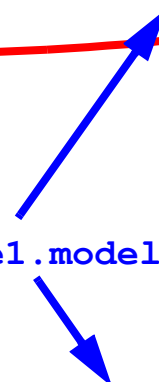
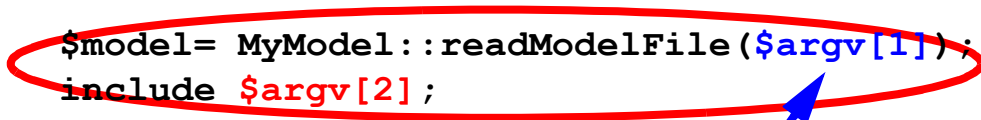
- usage:

```
$ php generator.php Example1.model CRUD.tpl | php_prettyprinter > CRUD.php
```

```
<class: Person (firstname:text, lastname:text, birthday:date)>
```

generated OR-Layer

code formatter



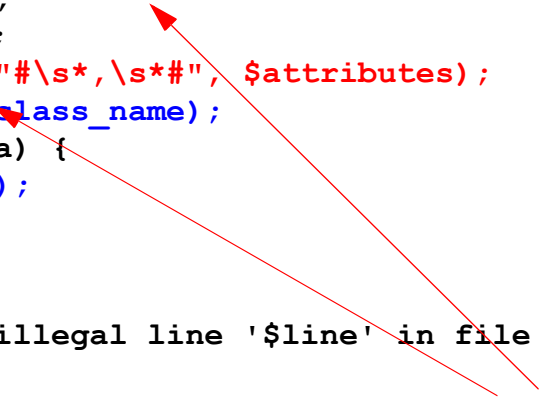
Model Transformation

```
class MyModel {
    public string $name;
    public array $classes = [];

    # constructor & outhier methods ...

    static function readModelFile($file) {
        $model = new MyModel($file);
        $lines = file($file, FILE_IGNORE_NEW_LINES);
        foreach ($lines as $line) {
            if (preg_match('#<class:\s*(\w+)\s*\(((.*)\)\s*>#', $line, $match)) { # parse line from model
                $class_name = $match[1];
                $attributes = $match[2];
                $att_list = preg_split("#\s*,\s*#", $attributes);
                $c = $model->addClass($class_name);
                foreach ($att_list as $a) {
                    $c->addAttribute($a);
                }
            } else {
                if (trim($line))
                    throw new Exception("illegal line '$line' in file '$file' detected");
            }
        }
        return $model;
    }
}
```

regular expressions



Regular Expressions

- Powerful text pattern language
- Allows the filtering/substitution of text patterns
- Implementation in many computer languages
- consists of
 - literal characters (A...Z, a...z 0...9 _, ...)
 - meta characters ([] () { } | ? + - * ^ \$ \ . \b)
 - character classes:
 - predefined: `\w \d \s \W \D \S`
 - user defined: `[A-Z] [aeiou] [0-9A-Fa-f] ...`
- Predifined character classes:
 - `\w`: word character
 - `\d`: digit
 - `\s`: whitespace, `<tab>`
 - `\W`: inverse of `\w`
 - `\D`: inverse of `\D`
 - `\S`: inverse of `\s`

Concepts

- Quantifier: define how many times the token before (or bracketed expression) should be matched
 - * : zero or more (greedy)
 - *? : zero or more (ungreedy or lazy)
 - + : one or more (greedy)
 - +? : one or more (ungreedy or lazy)
 - ? : zero or one
 - {3,5} : three to five
 - {3,} : three or more
 - {,5} : less or equal five

Concepts

- Backreferences: if parts of a matched text should be used later, use round brackets to mark these parts (referenced¹ later by \1, \2, \3, ...)
- Also use round brackets to group expressions (i.e. together with quantifiers)
- Position in pattern
 - `^` : Start of pattern
 - `$` : End of pattern
 - `\b` : Word boundary

1. or \$1, \$2, \$3, ... depending on used tool/implementation

Examples of Regular Expressions

- Matching:

- IP-Address: `([0-9]{1,3}\.){3}[0-9]{1,3}`
- Number between 100 and 9999 : `[1-9][0-9]{2,3}`
- Extract headings from a HTML-Document: `<h([0-3])>(.*?)</h\1>`
- A number (i.e. 1, -2.564, 0.1, ...): `-?\d+(\.\d+)?`

- Replacing (perl syntax)

- Change your winter hobby: `s#\bSki\b#\bSnowboard#g`
- Remove markup from HTML: `s#<.*?>##g`
- Make Hyperlink from URL:
`s#\b(https?://(.*?))\s#\2#g`

Embedding Regexes in a Programming Language

- The perl & sed way
 - Regexes are integral part of the language
 - Examples (Perl):

```
$text = "The computers with ip-addresses 123.34.45.234 and 123.34.32.1 are infected";
```

```
if ($text =~ /((\d{1,3}\.){3}\d{1,3})/) {  
    print "IP-address $1 found\n";  
}  
print "All IP-Addresses:\n";  
while ($text =~ /((\d{1,3}\.){3}\d{1,3})/g) {  
    print $1, "\n";  
}
```

```
$text = "The URL of my institute is https://www.iai.kit.edu";  
$text =~ s#\b(https?://([\w./]+))#\<a href="$1">$2</a>#g;  
print $text;
```

- Output:

```
IP-Address 123.34.45.234 found
```

```
All IP-Addresses:  
123.34.45.234  
123.34.32.1
```

```
The URL of my institute is  
<a href="https://www.kit.edu">\  
www.kit.edu</a>"
```

Embedding regexes in a Programming Language

- The other way (e.g. PHP, Java, Python, ...)
 - Integration via library
 - Regular expressions are handled as Strings
 - Examples (PHP)

```
$text = "The computers with ip-addresses 123.34.45.234 and 123.34.32.1 are infected";

if (preg_match('/((\d{1,3}\.){3}\d{1,3})/', $text, $match)) {
    print "IP-address ".$match[1]." found\n";
}

print "All ip-addresses:\n";
if (preg_match_all('/((\d{1,3}\.){3}\d{1,3})/', $text, $all_matches))
    foreach ($all_matches[0] as $match)
        print "$match\n";

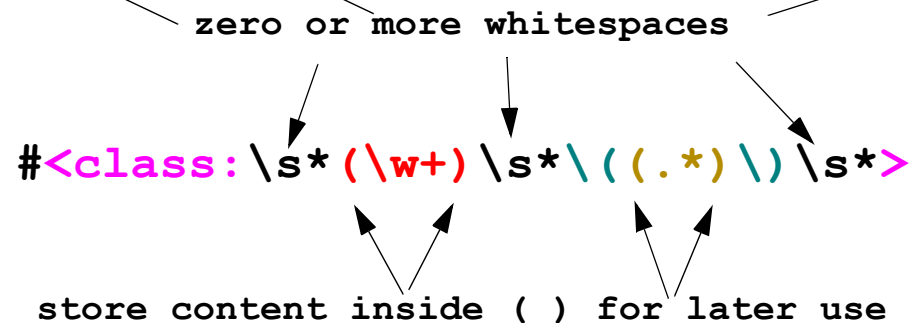
$text = "The URL of my institute is http://www.iai.fzk.de";
$text= preg_replace ('#\b(http://([\w./]+))#', '<a href="\1">\2</a>', $text);
print $text;
```

Regular Expression for Model Description

- Code:

```
if (preg_match('#<class:\s*(\w+)\s*\(((.*)\)\s*>#', $line, $match)) {
    $class_name = $match[1];
    $attributes = $match[2];
    ...
}
```

`<class: Person (firstname:text, lastname:text, birthday:date)>`



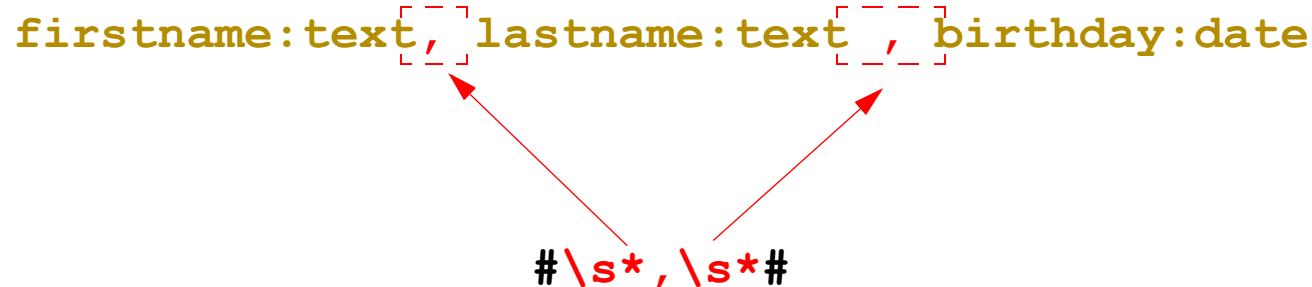
Regular Expression for Model Description

- Code:

```
if (preg_match('#<class:\s*(\w+)\s*\(((.*)\)\s*>#', $line, $match)) {  
    $class_name = $match[1];  
    $attributes = $match[2];  
    $att_list = preg_split("#\s*,\s*#", $attributes);  
    ...  
}
```

`firstname:text`, `lastname:text`, `birthday:date`

`#\s*,\s*#`



- result:

```
$att_list = ['firstname:text', 'lastname:text', 'birthday:date']
```

Exercise I

- Minimal generator framework consisting of:
 - generator `exercisel.php`
 - Metamodel: `model.php`
 - Model `exercise_1.model`
 - Template `show-model.tpl`
- Tasks:
 - Install XAMPP (if not already done)
 - Customize the template file, so that valid MySQL DDL-code is generated
 - Extend meta-model file, so that further datatypes are accepted.

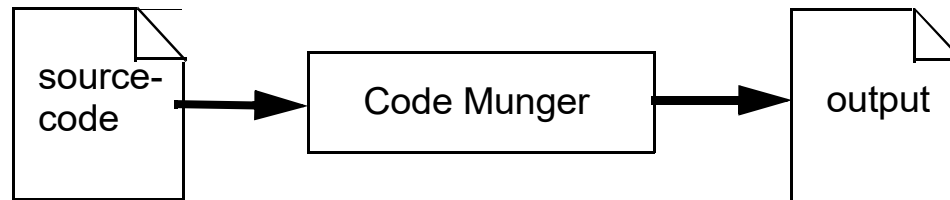
URL: <https://www.smiffy.de/icwe-2022/exercise-I.pdf>

Part II - Software Generator Models

- Code Mungger
- Inline Code Expander
- Mixed Code Generator
- Partial Class Generator
- Full Tier Generator
- Domain Specific Language

Code Munger

- Workflow



- Functionality:

- Input is source code
- Extraction of relevant aspects from the code
- Transformation to output format
- Extraction is commonly based on regular expressions

- Examples:

- Javadoc
- Transformation from one DDL-dialect to another (i.e. MySQL -> Oracle)
- Code stub generation

Example: Code Munging

- Oracle -> MySQL Dialect converter (for a concrete Schema):

```
CREATE TABLE City
(Name VARCHAR2(35),
Country VARCHAR2(4),
Province VARCHAR2(32),
Population NUMBER CONSTRAINT CityPop
CHECK (Population >= 0),
Longitude NUMBER(5,2) CONSTRAINT CityLon
CHECK ((Longitude >= -180) AND (Longitude <= 180)) ,
Latitude NUMBER(5,2) CONSTRAINT CityLat
CHECK ((Latitude >= -90) AND (Latitude <= 90)) ,
CONSTRAINT CityKey PRIMARY KEY (Name, Country, Province));
```

```
CREATE TABLE City
(Name varchar(35),
Country varchar(4),
Province varchar(32),
Population integer ,constraint CityPop
CHECK (Population >= 0),
Longitude float ,constraint CityLon
CHECK ((Longitude >= -180) AND (Longitude <= 180)) ,
Latitude float ,constraint CityLat
CHECK ((Latitude >= -90) AND (Latitude <= 90)) ,
PRIMARY KEY (Name, Country, Province));
```

- file: o2m.sed

```
s#^ *whenever.*##i;  
s#^ *alter session.*##i;  
s#^ *quit;##;
```

delete oracle specific statements

transform datatypes

```
s#varchar2#varchar#i;  
s#number\([0-9]+, *[0-9]+\)#float#i;  
s#number#integer#i;
```

delete „CONSTRAINT <label>“ directive

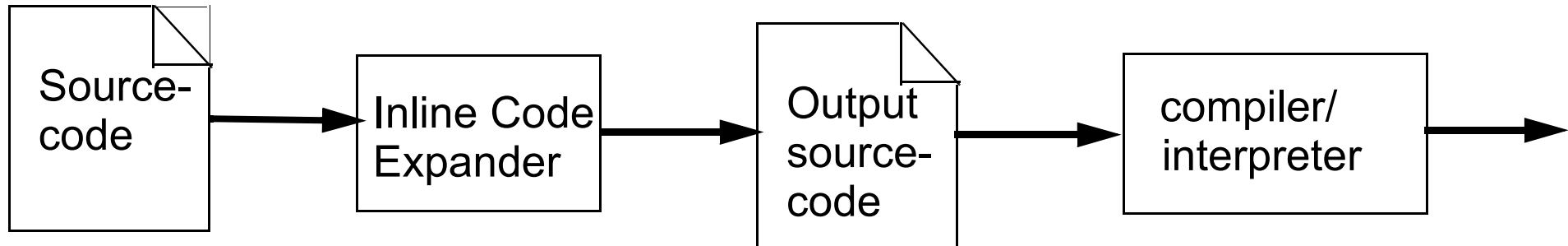
```
s#CONSTRAINT +[A-Za-z0-9_]+ *(primary key|not null|unique)#\1#i;  
s#CONSTRAINT +([A-Za-z0-9_]+)#,constraint \1#i;
```

add , before „constraint“ statement

```
$ sed -E -f o2m.sed oracle-mondial-schema.sql > mysql-mondial-schema.sql
```

Inline Code Expander

- Workflow



- Functionality:

- Implicit definition of a new language (extension of existing language)
- Simplifies the writing of source code
- Output is input for a compiler/interpreter

- Examples:

- Generation of classes from abstract description
- Add logging, etc.

Example

- Sourcecode test.php.ice

```
<?php
```

```
<class: Person (surname, firstname, birthday) >
```

```
<class: Film (title, year, regisseur) >
```

```
$p1 = new Person('Waits', 'Tom', '9.9.1949');
```

```
$p2 = new Person('Jarmusch', 'Jim', '22.1.1953');
```

```
$f1 = new Film('Short Cuts', 1989, $p2);
```

```
echo "A simple test:\n\n";
```

```
echo "{$p1->getSurname()} {$p1->getFirstname()} {$p1->getBirthday()}\n";
```

```
echo "{$f1->getTitle()} ({$f1->getYear()}, director: {$f1->getDirector()->getLastname()}\n";
```

```
?>
```



```
<?php

class Person { ... }

class Film {
    protected $title;
    protected $year;
    protected $director;

    function __construct($title,$year,$director) {
        $this->title = $title;
        $this->year = $year;
        $this->director = $director;
    }

    function getTitle() {
        return $this->title;
    }

    function getYear() {
        return $this->year;
    }

    function getDirector() {
        return $this->director;
    }
}

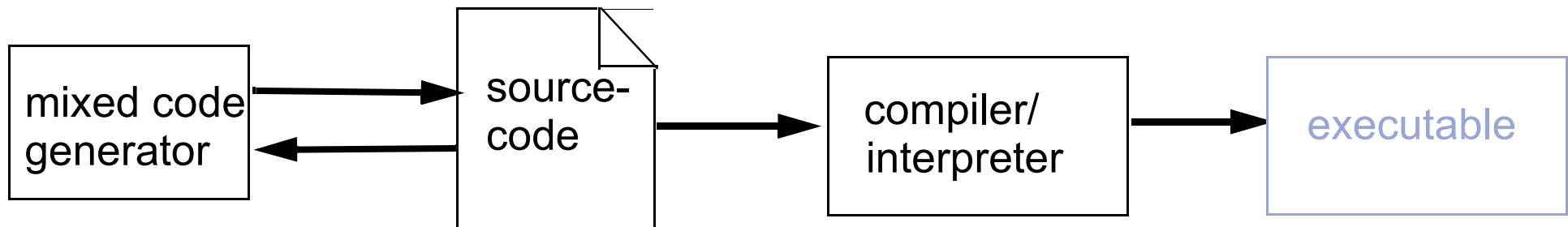
$p1 = new Person('Waits', 'Tom', '9.9.1949');
$p1 = new Person('Jarmusch', 'Jim', '22.1.1953');
$f1 = new Film('Short Cuts', 1989, $p2);
...

```



Mixed Code Generator

- Workflow



- Functionality

- Special implementation of the inline code expander
- The content of the input file is replaced by the output
- special syntax is hidden as comments

- Examples

- Like Inline code expander
- ...

Mixed Code Generator - Example

- file: source.php

```
class person {
    protected $id;
    private $lastname;
    private $firstname;

    function __construct($id, $lastname,
                        $firstname){
        $this->id = $id;
        $this->lastname = $firstname;
        $this->firstname = $firstname;
    }
}
```

// get(\$id)

// get(\$lastname)

// set(\$lastname)

// set(\$firstname)

// get(\$firstname)

```
class person {
```

...

```
function getId() {
    return $this->id;
}
```

```
function getLastName() {
    return $this->lastname;
}
```

```
function setLastName($lastname) {
    $this->lastname = $lastname;
}
```

```
function setFirstname($firstname) {
    $this->firstname = $firstname;
}
```

```
function getFirstname() {
    return $this->firstname;
}
```


Mixed Code Generator - Implementation

- Implementation with regular expressions in perl (as command line tool)
 - perl command line options:
 - -p: assume while (<>) { ... } loop around code, print lines
 - -i.bak: in-place substitution
 - call:

```
perl -p -i.bak transformation.pl source.php
```

- file: transformation.pl

```
s#^(\\s*)//\\s*set\\(\\$(\\w+)\\)#  
$1function set\\u$2(\\$2) {  
$1    \\$this->$2 = \\$2;  
$1}#;
```

```
s#^(\\s*)//\\s*get\\(\\$(\\w+)\\)#  
$1function get\\u$2() {  
$1    return \\$this->$2;  
$1}#;
```

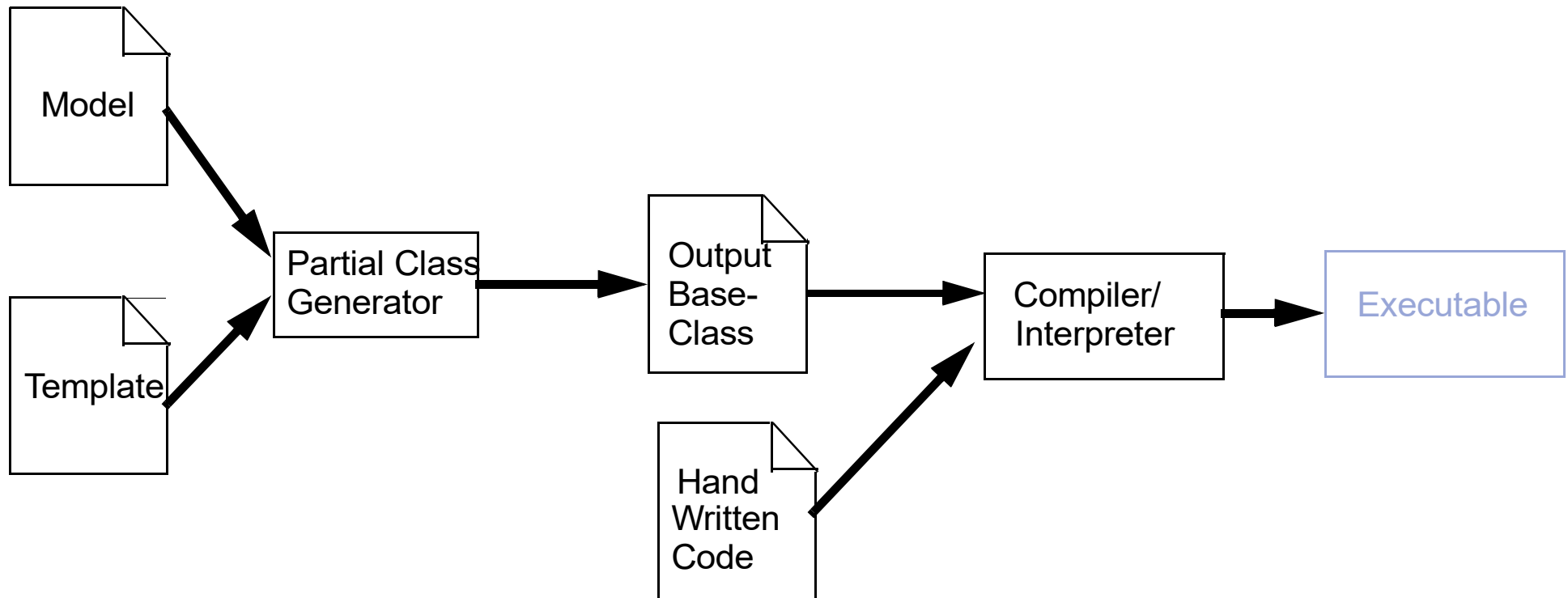
```
# explanations:  
# \\u: uppercase next char (perl extension)  
# $1: indent (whitespaces)  
# $2: name of variable  
# \\$: print a '$'-character  
# \\(: matches a '('-character
```

Partial Class Generator

- Functionality:
 - based on an explicit definition file (an abstract model)
 - generates a number of base classes
 - Manual extensions in derived classes or „protected areas“
 - Initial point for building a „Tier Generator“
- Examples:
 - Data access layer
 - Database schema
 - User interfaces
 - Import-/export filters

Partial Class Generator

- Workflow



Partial Class Generator

```
<class: Country (code:text, name:text, \
                population:integer, capital:City)>
<class: City    (name:text, population:integer, \
                longitude:float, latitude:float, \
                country:Country)>
<class: Province (name:text, population:integer, \
                 capital:City, country:Country)>
```

```
...
foreach ($model->classes as $class) { ??
    class CRUD_<?= $class->name ?? {
        protected $id;
        <?php foreach ($class->attributes as $att) { ??
            protected $<?= $att->name; ??;
        <?php } ??
    }

    function __construct($dic=[]) {
        ...
    }
}
```

```
class CRUD_Country {
    protected $id;
    protected $code;
    protected $name;
    protected $population;
    protected $capital;

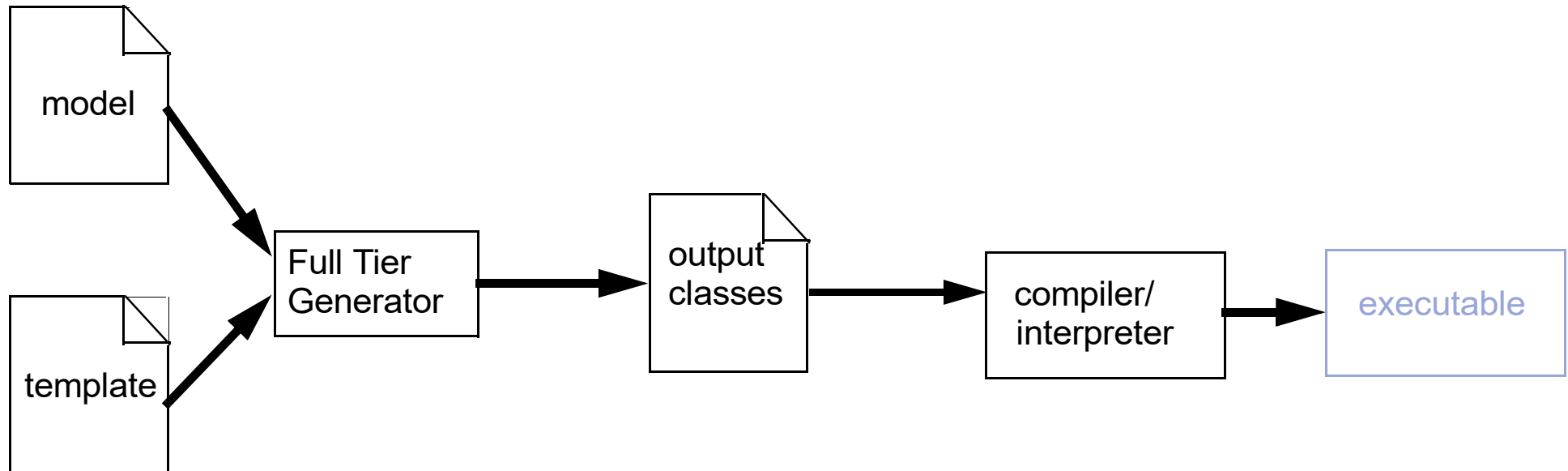
    function __construct($dic=[]) {
        $this->code = $dic['code'];
        ...
    }
}
```

Tier Generator Model

- Functionality
 - Like „Partial Class Generator“, but it generates the code of a tier of an application
 - Whole application logic outside of codebase
 - „Partial Class Generator“ is a good starting point for building a „Tier Generator model“
- Examples
 - Database Access layer
 - Web client layer
 - Data Import/Export

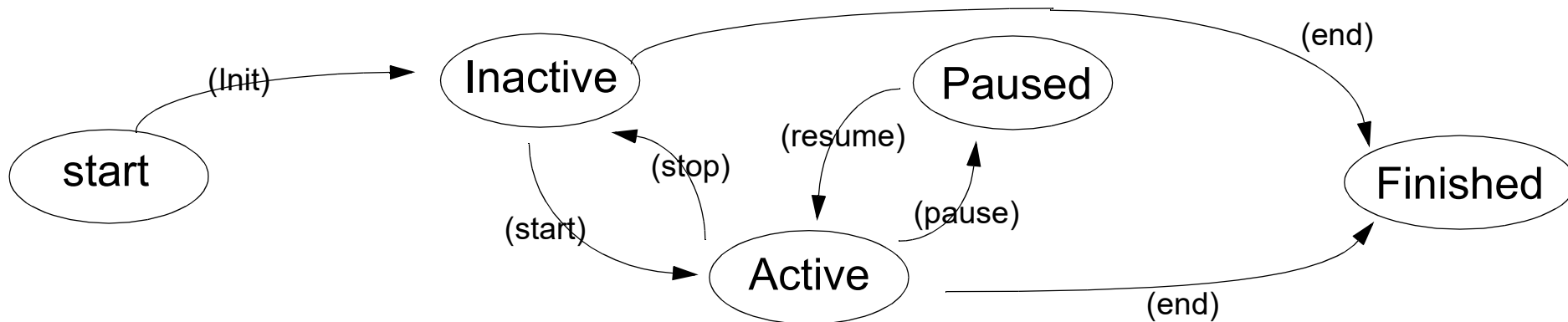
Tier Generator Model - Workflow

- Workflow



Tier Generator Model - Example

- State Diagram



- Model File:

```

start  -(init)-> Inactive
Inactive -(start)-> Active
Inactive <-(stop)- Active
Inactive -(end)-> Finished
Active -(pause)-> Paused
Active <-(resume)- Paused
Active -(end)-> Finished
    
```

Tier Generator Model - Internal Model

```
class Statechart {  
  
    public array $states = [];  
  
    // inserts a new transition and, if not already  
    // known, the start and end state of this  
    // transition are also created  
    function createTransition($s0,  
                             $event,  
                             $s1) {  
        ...  
    }  
  
    // returns an array with all states (type State)  
    function getStates() {  
        ...  
    }  
  
    // returns the name of the start state  
    function getStartState() {  
        ...  
    }  
}
```

```
class State {  
  
    public $name;  
  
    # transitions dictionary:  
    # key: event, value: State-Instance  
    public $transitions = [];  
  
    function __construct($name) {  
        $this->name = $name;  
    }  
  
    // adds transition  
    //      $this -($e)-> $state  
    //  
    function addTransition($e, $state) {  
        ...  
    }  
  
    // returns a possible transition event  
    function getRandomEvent() {  
        ...  
    }  
}
```


Tier Generator Model - Template

```
...
function transition($event) {
    <?php foreach ($model->getStates() as $state) { ?>
        if ($this->actual_state == '<?=$state->name ?>') {
            <?php foreach ($state->getTransitions() as $t_event=>$t_state) { ?>
                if ($event=='<?=$t_event ?>')
                    $new_state = '<?php echo $t_state->name ?>';
                else
                    <?php } ?>
                die("Illegal event ($event) in state '$this->actual_state'");
            } else
                <?php } ?>
            die("statemachine is in unknowm state ($this->actual_state)");
            $this->actual_state = $new_state;

            return $new_state;
        }
    }
}
```

Tier Generator Model - Generated Code

```
function transition($event) {
    if ($this->actual_state == 'start') {
        if ($event == 'init') $new_state = 'Inactive';
        else die("Illegal event ($event) in state '$this->actual_state'");
    } else if ($this->actual_state == 'Inactive') {
        if ($event == 'start') $new_state = 'Active';
        else if ($event == 'end') $new_state = 'Finished';
        else die("Illegal event ($event) in state '$this->actual_state'");
    } else if ($this->actual_state == 'Active') {
        if ($event == 'stop') $new_state = 'Inactive';
        else if ($event == 'pause') $new_state = 'Paused';
        else if ($event == 'end') $new_state = 'Finished';
        else die("Illegal event ($event) in state '$this->actual_state'");
    } else if ($this->actual_state == 'Paused') {
        if ($event == 'resume') $new_state = 'Active';
        else die("Illegal event ($event) in state '$this->actual_state'");
    } else if ($this->actual_state == 'Finished') {
        die("Illegal event ($event) in state '$this->actual_state'");
    } else die("statemachine is in unknowm state ($this->actual_state)");
    $this->actual_state = $new_state;
    return $new_state;
}
```

Domain Specific Language (DSL)

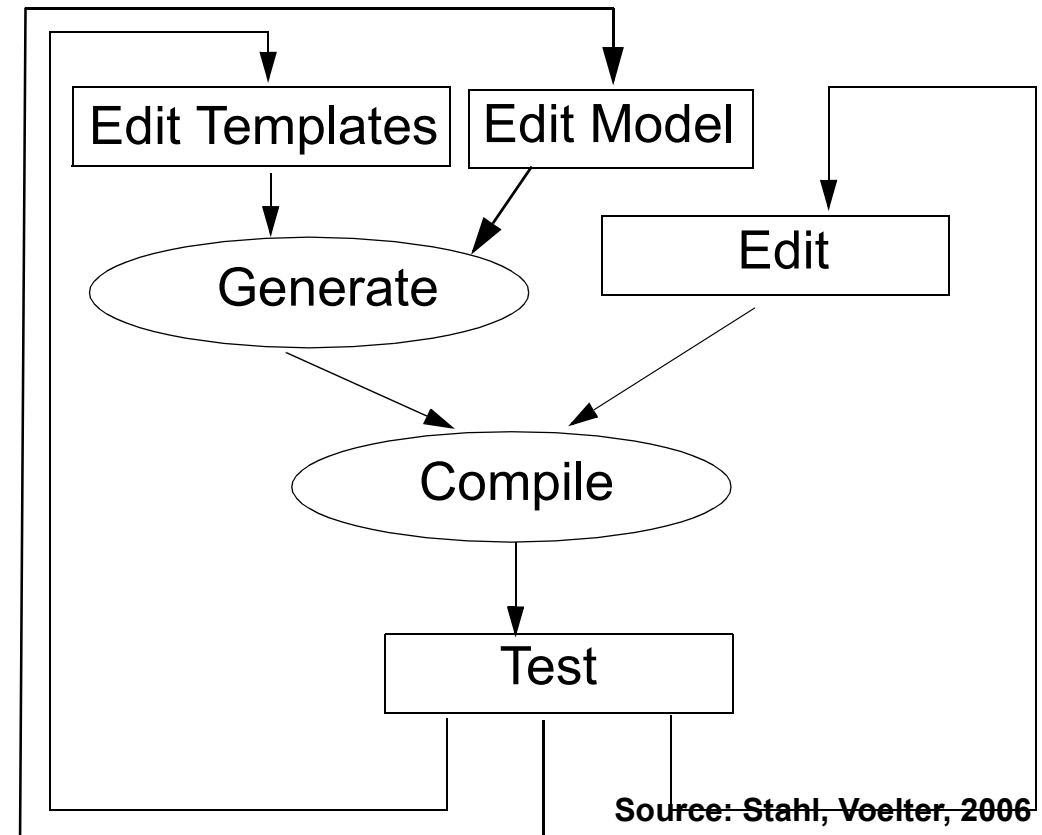
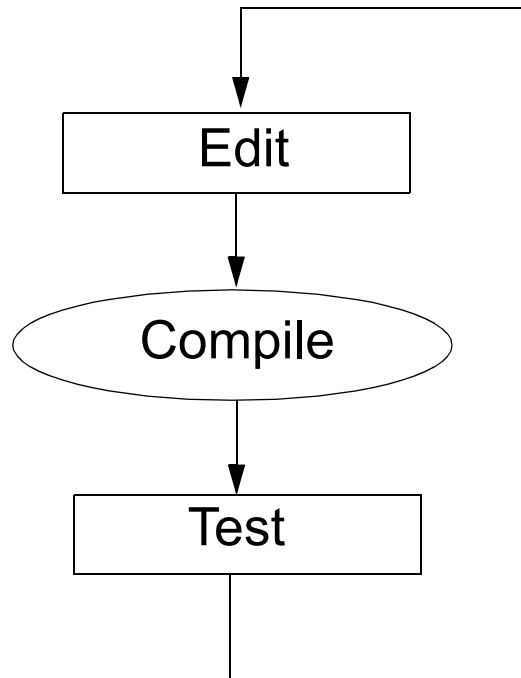
- Functionality
 - A language, which is closely related to your problem domain
 - Used to build the application logic of a program in that domain
 - Special tools to build the parser for your language (lex, yacc, bison, antlr, ...)
- Examples
 - mathematica, matlab
 - make, ant
 - SQL
 - ...

Exercise II

- Minimal generator framework consisting of:
 - generator `exercise-3.php`
 - Metamodel: `statechart-model.php`
 - Model `exercise_3.model`
 - Template `show-model.tpl`
- Tasks:
 - Implementation of the static method `Statechart::importModel($file)` that transform the external (ascii based) model description into the internal model representation of the generator.
 - Homework:
 - Adapt the template file, so that the code from slide 59 is generated.
 - Use the method `Statechart::getRandomEvent($actual_state)` to test your generated code

Software Development: Comparison of Workflow

- Traditional Software Engineering
- MDSD



Source: Stahl, Voelter, 2006

Workflow

- Back to or motivation Example (Person, Conference model)
- Files:
 - Generator
 - generator.php
 - model.php
 - Model files:
 - Example1.model
 - Example2.model
 - Templates:
 - ApplicationClass.tpl
 - controler.tpl
 - CRUD.tpl
 - edit.tpl
 - list.tpl
 - schema.mysql.tpl

Build process

```
MODEL=Example1.model
# Database schema and OR-layer:
php generator.php $MODEL schema.mysql.tpl > schema.mysql.ddl
php generator.php $MODEL CRUD.tpl | php_prettyprint > OR_Base.php

# application logic (only if not existent)
sed -E 's/<class: *([A-Za-z]+) *.*\/\1.php/' $(MODEL) | grep -v '^ *$$' > .class
if [ ! -f `cat .class` ] ;
then
    php generator.php $MODEL ApplicationClass.tpl > `cat .class` ;
fi

# Web interface (views, Controller)
php generator.php $MODEL list.tpl > list.php

php generator.php $MODEL controler.tpl > controler.php
php generator.php $MODEL edit.tpl > edit.php
```

Dependencies

```
MODEL=Example1.model
# Database schema and OR-layer:
php generator.php $MODEL schema.mysql.tpl > schema.mysql.ddl
php generator.php $MODEL CRUD.tpl | php_prettyprint > OR_Base.php

# application logic (only if not existent)
sed -E 's/<class: *([A-Za-z]+) *.*\/\1.php/' $(MODEL) | grep -v '^ *$$' > .class_file
if [ ! -f `cat .class_file` ] ;
then
    php generator.php $MODEL ApplicationClass.tpl > `cat .class_file` ;
fi

# Web interface (views, Controller)
php generator.php $MODEL list.tpl > list.php

php generator.php $MODEL controler.tpl > controler.php
php generator.php $MODEL edit.tpl > edit.php
```


Unix tool make

- „In software development, Make is a build automation tool that automatically builds executable programs and libraries from source code by reading files called Makefiles which specify how to derive the target program“ [wikipedia].
- A makefile consists of a number of rules:

```
target:    dependencies ...  
          commands  
          ...
```

- Example:

```
schema.mysql.ddl:  schema.mysql.tpl Example1.model  
                  php generator.php Example1.model \  
                  schema.mysql.tpl >  schema.mysql.ddl
```

- Timestamps of files decide if a target is already fulfilled

Automation with make

```
app=1
MODEL=Example$(app).model

build: OR_Base.php list.php controler.php edit.php app-class .db
    echo rebuild successful

OR_Base.php: gnerator.php $(MODEL) CRUD.tpl
    php generator.php $(MODEL) CRUD.tpl | php_prettyprint > OR_Base.php
    php OR_Base.php

.db: schema.mysql.ddl
    mysql -u root -h 127.0.0.1 icwe < schema.mysql.ddl
    if [ -f data/$(MODEL).data ]; \
    then \
        mysql -u root -h 127.0.0.1 icwe < data/$(MODEL).data ; \
    fi
    touch .db

schema.mysql.ddl: schema.mysql.tpl $(MODEL)
    php generator.php $(MODEL) schema.mysql.tpl | ddl_prettyprint > schema.mysql.ddl
```

targets on next page

Automation with make

```
rebuild: clean build
```

```
clean:
```

```
    touch *.tpl
```

```
list.php: list.tpl $(MODEL)
```

```
    php generator.php $(MODEL) list.tpl > list.php
```

```
controler.php: controler.tpl $(MODEL)
```

```
    php generator.php $(MODEL) controler.tpl > controler.php
```

```
edit.php: edit.tpl $(MODEL)
```

```
    php generator.php $(MODEL) edit.tpl > edit.php
```

```
app-class:
```

```
    sed -E 's/<class: *([A-Za-z]+) *.*\/\1.php/' $(MODEL) | grep -v '^ *$$' > .class
```

```
    @if [ -f `cat .class` ] ; \
```

```
    then \
```

```
        php generator.php $(MODEL) ApplicationClass.tpl > `cat .class` ; \
```

```
    fi
```

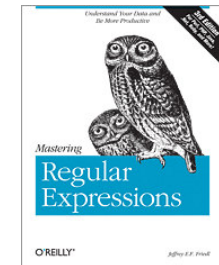
Conclusion

- Codegeneration deals with the partial or complete generation of programs, based on a formal model
- A model could be written in a specific language (model language), existing source code or also available meta information (Database Metadata, XML-Schema, ...)
- Regular Expressions are a powerful language to extract information from code or a formal model
- Lightweight software generators consist often only about a dozens of lines
- Code generation yields to higher abstraction, higher productivity, improved quality and a higher consistence of your application

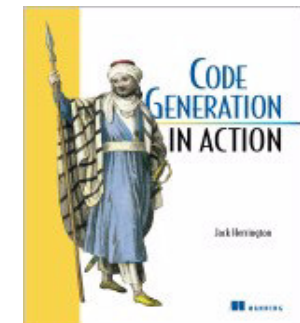
Resume: It's much more interesting to write programs that write programs than to write programs oneself

Resources

- Jeffrey E. F. Friedl, *Mastering Regular Expressions*, Third Edition, O'Reilly, August 2006



- Jack Herrington: *Code Generation in Action*. Manning Verlag, 2003, 350 Seiten, ISBN: 1930110979



- <http://www.codegeneration.net/>



Resources

- Krzysztof Czarnecki, Ulrich Eisenecker: *Generative Programming: Methods, Tools, and Applications*, Addison-Wesley Professional; 1. Auflage, 2000
- <http://www.omg.org/mda/>
- Markus Völter, Thomas Stahl: *Model-Driven Software Development - Technology, Engineering, Management*. Wiley & Sons, May 2006
- Homepage Markus Völter:
<http://www.voelter.de/services/mdsd.html>

